DESIGN PORTFOLIO

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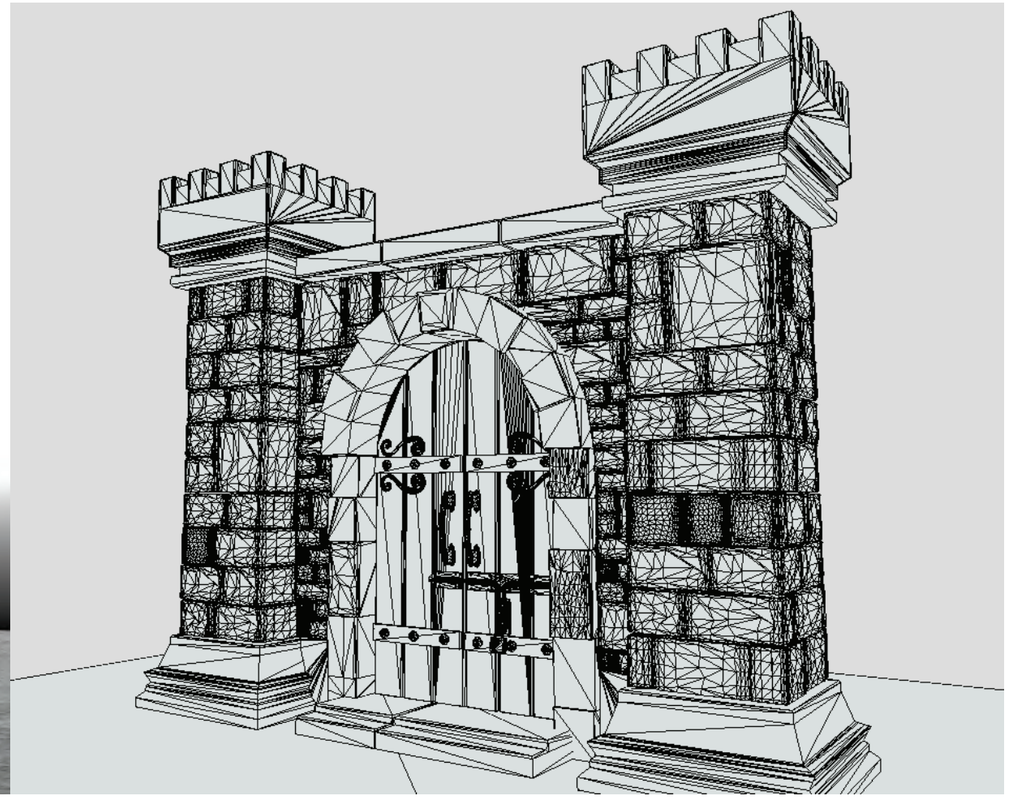
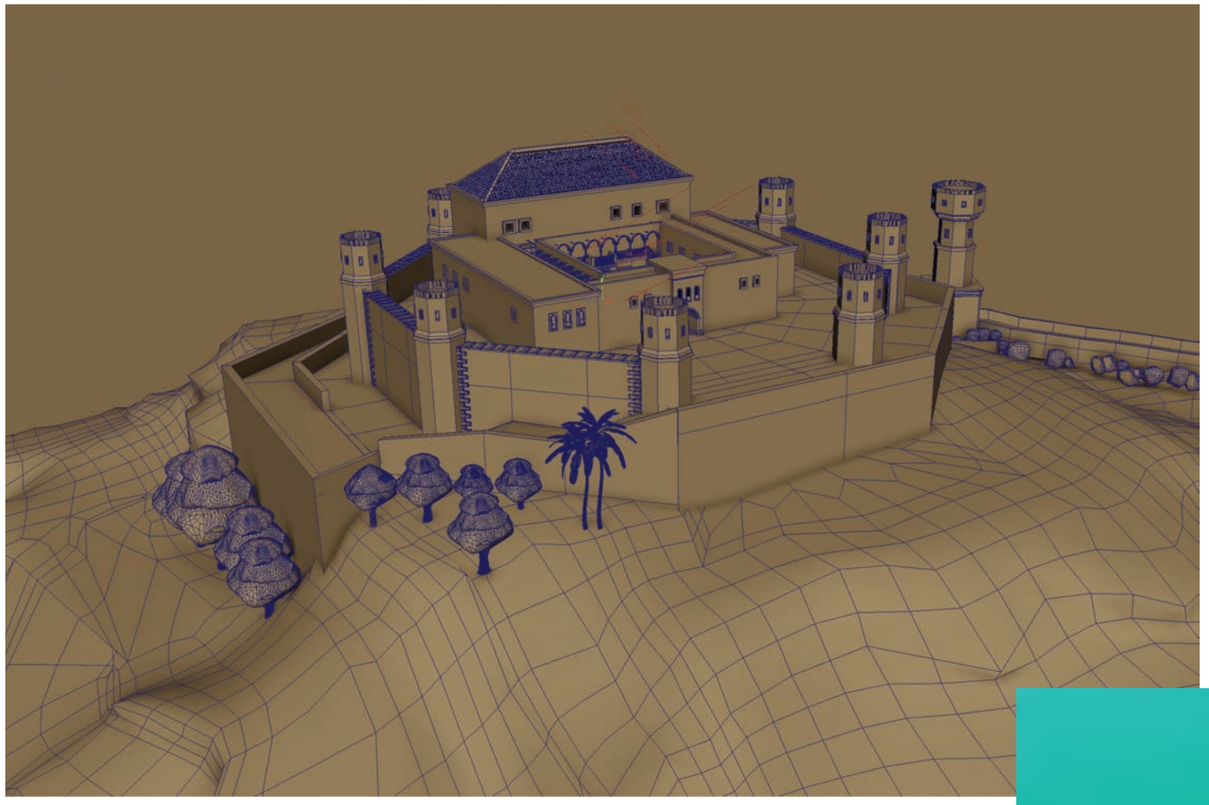
3D Asset Creation - Prop Design and Rendering

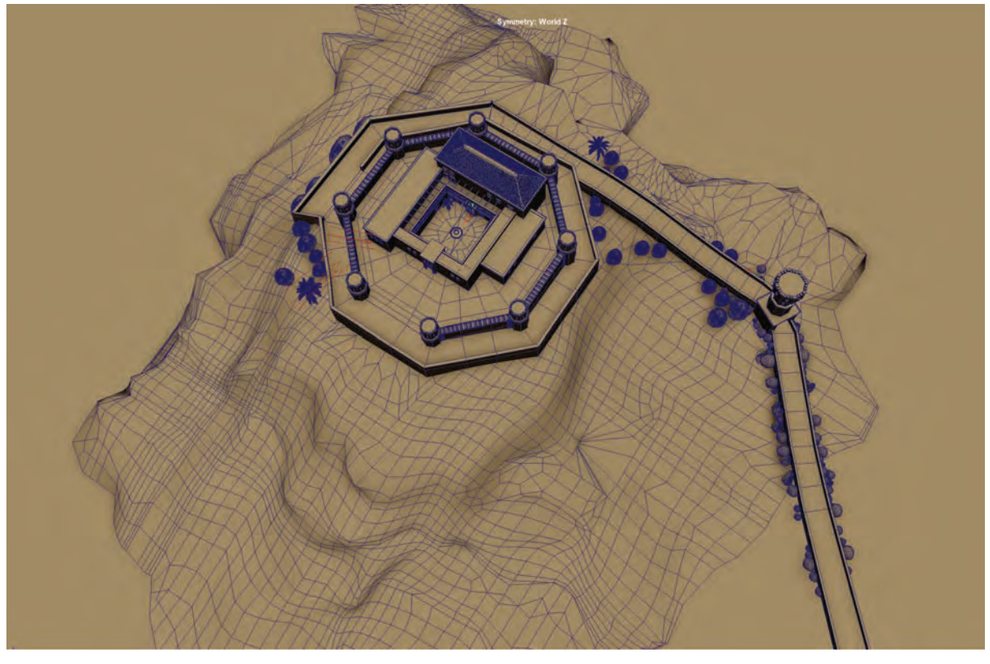
Designed using Maya
rendered in Adobe Substance Painter

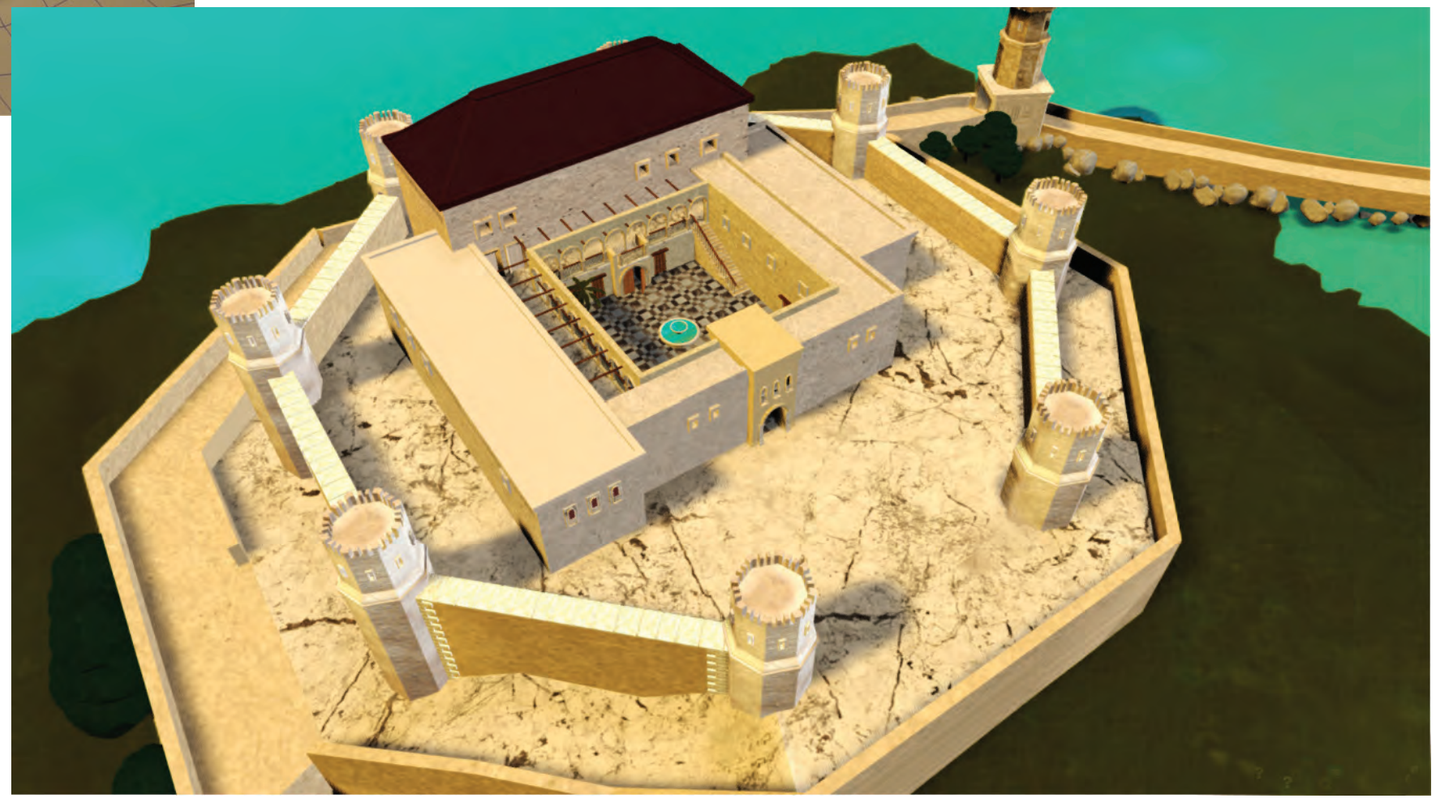


3D Asset Creation - Environment Design and Rendering



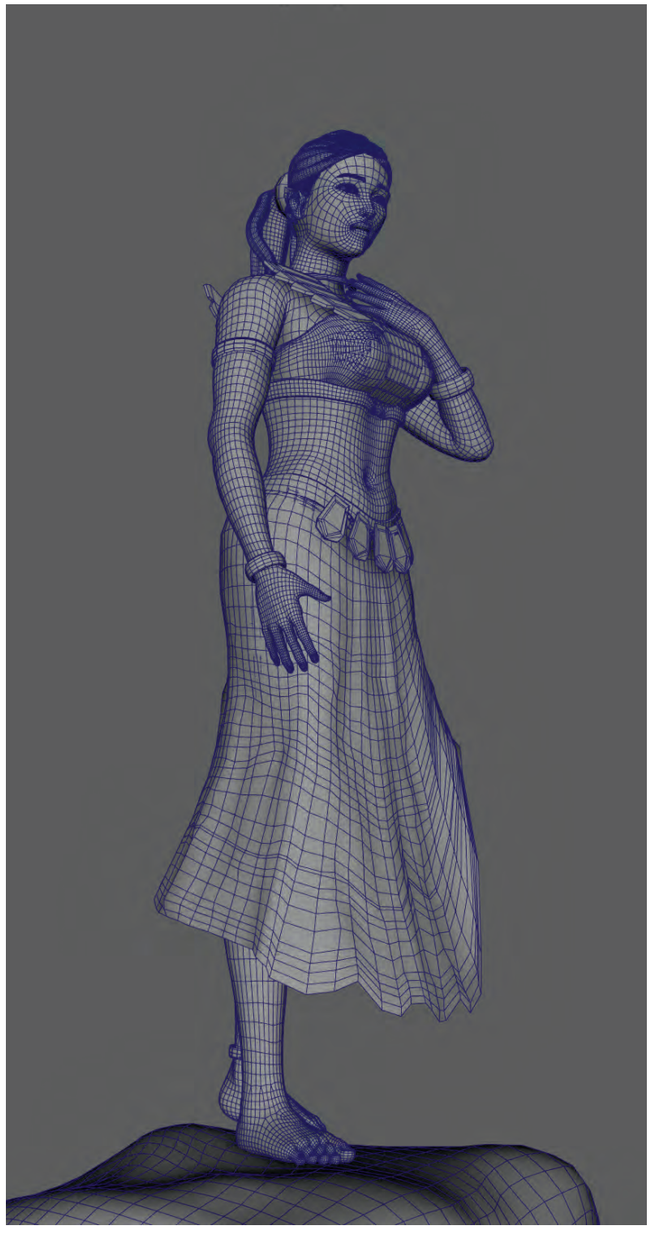
Designed in Maya, render image taken from Skecthfab





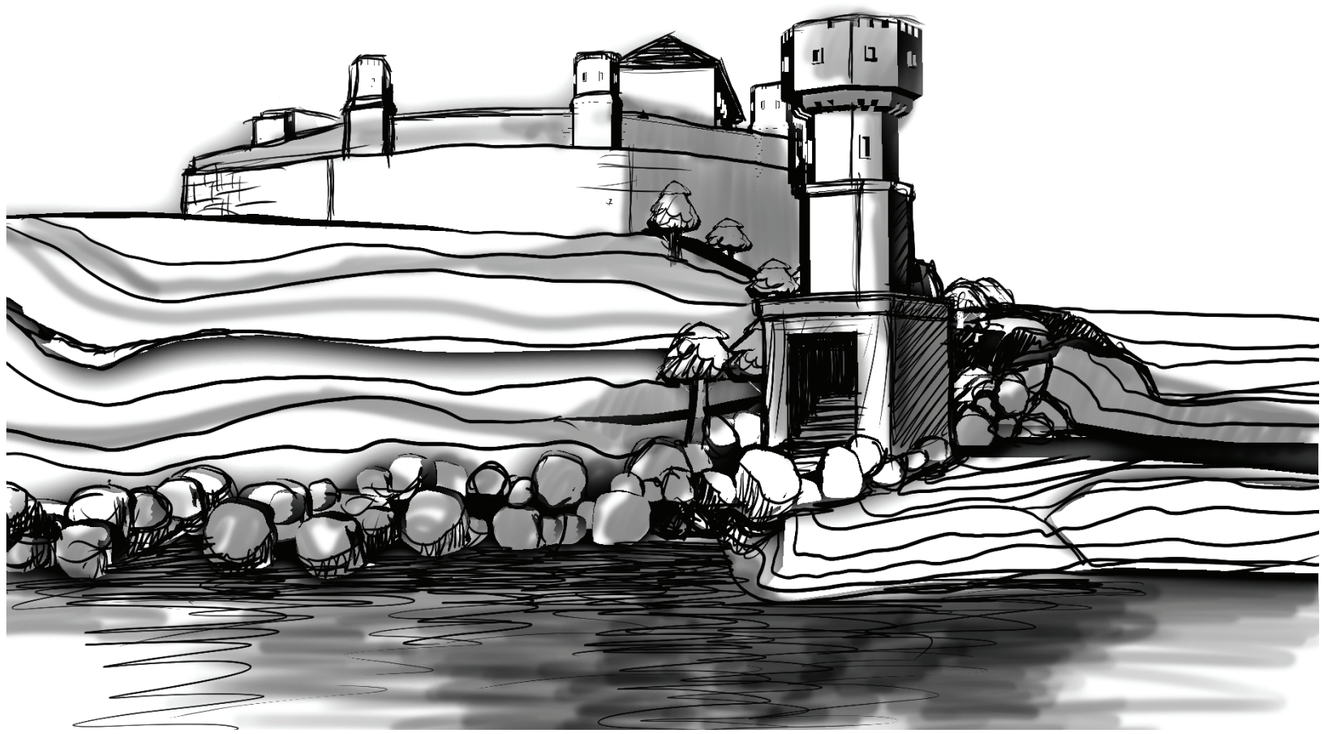
3D Asset Creation - Character Design and Rendering

3D character design, Designed using Maya, rendered in Adobe Substance Painter



2D Asset Creation - Environment Design and Illustration

Sketches and Illustrations using Adobe Photoshop



2D Asset Creation - Character Design and Illustration

Sketches and Illustrations using Adobe Photoshop and Clip Studio Paint

Random Illustrations

Sketches and Illustrations using Adobe Photoshop and Adobe Illustrator

Random Illustrations

Sketches and Illustrations using Adobe Photoshop and Adobe Illustrator

Photography

Taken with a variety of Lenses using Canon EOS R

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