

### SKILLS

Video Editing
Video Post-processing
Motion Design
Vector Animation
3D animation
Photo Manipulation
Poly Modelling
Product Design
Automation
Typography
UI Prototyping
Interaction Design
Data Visualisation

Respectful
Open minded
Creative thinker
Honest
Visual Communication

# Liam Pickering

Junior Multidisciplinary Designer

A flexible designer who does both clean and grungy styles across a variety of media

#### WORK EXPERIENCE

Product designer for Momento Hospitality, designing gin bottles and associated advertising. Chef at skewered Lawson for 1 year

### **EDUCATION**

Graduate of Diploma of Graphic Design at Torrens University 3 years of traditional practice at Ebb and Flow Studio Hands on experience working with room 22 Design Studio Certificate II hospitality HSC Art and Multimedia Offers to study at Enmore TAFE and AIE

### OTHER EXPERIENCE

10 years experience operating 100s of programs on windows systems
Over 3500 hours working with the Adobe Suite including After Effects, Illustrator, and Photoshop
Over 2000 hours working with FL Studio, focusing on real time guitar processing and post-fx
200 hours in Davinci Resolve focusing on editing and sound design
Specified, Built, setup, and maintained multiple PCs
Confident with DSLR and Mirrorless photography including augmented lighting
Experienced with creative hardware including drawing tablets, 3D printers and DACs
Traditional media experience including charcoal, ink, pastels and watercolour
Some experience in Unreal 5, Source 1, Blender, Fusion 360, and Zbrush

## FAVOURITE PROJECT

A Packaging design project revolving around rendering with ray-tracing, node-based materials, poly modelling with hops, modelling for 3D printing, and additional typography and logos, with an exploration into plastic blow-moulding.

#### CONTACTS

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